



Volume V, #13

## BORIS THE SPIDER

A Journal of Duplicitous Doings, Raw Power, and Naked Greed

"Oh, what a tangled web we weave  
When first we practice to deceive."

---Sir Walter Scott---



11 Jan 96

### HAPPY NEW YEAR! ANDERSON PREVAILS!

We've made a few subtle changes during the Christmas break. The first is to change the issue date to be the date I actually print the issue. We've added subscription prices for Canada and overseas. We also came very close to upgrading to a PowerMac from my venerable Apple Igs.

Congratulations go to Dave Anderson who piloted the Guild to victory in our third game of DUNE.

We have a quorum for (ADV) CIV, but still no workable trading system. We have enough for two sections of BRITANNIA, so we'll be running one of those strictly by e-mail. The e-mail section will be Zodda, Hanna, Quist and X Wilson, and we'll start as soon as I get color preferences. The "normal" section will be Beck, Boyum, Anderson, and Ziecke and will start in March after the current game ends (need color preferences). Morrison is alternate for both: House Rules appear on p 9). "Boris X" is ready to go. Our schemers will be Jack Shacklett (Austria), Ron Fisher (England), Marcel Carbonneau (France), Peter Boyum (Germany), Rudy Zodda (Italy), Dave Anderson (Russia), and Seth Gunar (Turkey). TJ Klausitis is the alternate. Orders for Spring 1991 will be due in March.

STANDBY ALERT: Wayne Melnick NMRd as Russia in "Boris IX". Anyone interested in assuming the position should be not return should submit stand-by orders. Mr Nar will randomly choose from those submitted.

Spring Semester has sprung, so I'm now teaching Monday and Wednesday nights. Those prone to phoning should keep that in mind until May when I'm FREE!

#### BORIS'S BULLETIN BOARD

THOUGHT FOR THE MONTH: Warning: GM gets whimsical when bored.

--Button sent to Boris for Christmas by Ron Fisher.

Marcel Carbonneau is willing to GM some postal games of WICARD'S QUEST, OUTDOOR SURVIVAL, and SOURCE OF THE NILE. I'm in for WQ. Contact him for further details.

Boris was voted "Foolie GM of the Year" in the 1995 Runestone Poll. We're honored, but am unsure whether we're really eligible, having placed 3rd in the "Best Wine" category in 1994 and seeing that this is the 124th issue of "Boris" in nearly 11 years and the 46th since we went multigame. Thank ya'll for your support.

The last two issues of THE GENERAL have had variants of interest to some of our readers. Vol 30, #2 had a BRITANNIA variant bringing in Ireland, and Vol 30 #3 reprinted the "Persistence of Culture" variant from Declination.

Paul Ziecke will have a new area code, effective 20 Jan: "847". We now list Mike Quist's phone number.

#### BOOS & KUDOS

This month's Madame Boldue Press Excellence Award goes to the author of the New Orleans Mullet Wrapper article in "Boris VIII", winning an extra issue.

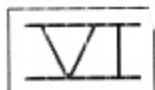
Re Mr Nar SuperSudry Bomb will be labbed this time. She's too schey.

PERSONAL COMMUNICATIONS HERE (MAYBE):

DEADLINE FOR MOST GAMES IS NOON (CST) 3 FEB 96



## SEASONS SEPARATED! Ghost Armies Too Confusing!



WINTER 1916/17

**ERRATA:** AUSTRIAN A GAS should've been annotated (nau). English A Hol-Kie succeeds, so Austrian (A Kie H)d). England may build 1.

**WALL STREET JOURNAL**--Citing exhaustion and confusion as to what was where and when, the Three Powers declared a one-week Christmas truce. Hostilities will resume next issue.

### TROOP MOVEMENTS

Austria retreats F EDI to YOR; F TUN retreats to JON. England builds F LON. Russia builds A SEV & A WAR.

AUS (Morrisson): A Alb, A Gre, A Nap, F Vor, F Tyn, F Lye, A Ven, A Mun, A Sil, A Tri, A Pie; ENG (York): F Eds, F Nth, F Dm, F Nwy, F Bal, A Sur, A Mar, F Spa(ec), F Wes, F Tun, A Ruh, A Kie, F Lon;

RUS (Anderson): A Sev, A Cal, A War, A Pru, A Ber, A Sve, A Fan, F Nig, F Aeg, F Bul(ec).

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nau = unit not so ordered; nep = no such place; nru = no rule received; oth = off the board; otm = unit on the move; r-?? = unit is redesignated; u = unordered.

Spring

Due next time are orders for the retreats and for ~~the~~ 1917.

### EMBASSY HEAT

**VIENNA:** The invasion of Austrian lands by Russian forces will be met with stiff resistance. The Russian diplomats were deported to the swamps of Silesia to walk back to Moscow (minus their shoes).

### BORIS WORLD PRESS REVIEW

*St. Petersburg Times:* Hi, Wayne!

### ALDA-CHUR

SPRING 1917 ACTION: none

Company	\$	Kroner	Pounds	Rebles	Value
PRB	3	0	0	567	\$567
RVE	18	0	358	15	\$4017
WOMEX	1	0	333	0	\$4330
NEWBOT	4	192	0	74	\$2856
RETW	3293	0	0	0	\$2293
USED	0	180	20	0	\$2273
CCH	1	30	0	0	\$ 381
FRGG	10	73	0	0	\$ 613
MT	0	0	0	0	\$ 0

**LEGEND:** CCH = Corporation for Currency Holding, FRGG = Federal Reserve Option and Guarantee, NEWBOT = Neenah World Board of Trade, PRB = People's Revolutionary Bank, RETW = Retired Wayne, RVE = RV Exchange, USED = Uranian Circus Exchange & Depository, WOMEX = Wordelmann's Monetary Exchange.

The Alda-Chur Bourse is open next season.

### STELLAR CONQUEST

The game is presently awaiting:

**FLESH GORDON**--Combat orders for Turn 48 and movement for Turn 49 (last Turn!).  
**SEMOH WAG-STAFF**--Combat orders for Turn 40. Production for Turn 40 and orders for Turns 41-44.

We're going to take this at least a turn a month until we finish. New game to start soon. Sign up now!



# PAN-SLAVS HANG ON! BRITS REBUFFED

1911

Spring 1912

1994 AT

BRITAIN: TURKISH [A Alb-Ser] failed.

MURKWOOD: What is this web of guile the Russo-Serbs are weaving? First Turkey abase but Germany declines to cut the critical support, now Germany attacks (forgetting earlier unit) and Turkey declines to cut the support! One somehow doubts the standoff will survive this year, but wow! Meanwhile, the Turks under Adm Abdul Abudul Emir have bloodied the Royal Navy's nose in 1014. Is there a stable tripartite split at hand or will we continue to a definite (and probably unpleasant) conclusion?

## TROOP MOVEMENTS

Turkey retreats F 1014 to AEG. England builds F LON. Germany builds A MUN. Italy goes both F LYO and F PIE.

ENG (Hanna): F Lon S F Nth, F Nth H, [A Mar-Pie], [A Geo-Mar], [F Mid-Wes], [F West-Tyn], F Spa(ee)-Lyo, [F Lon S F Wes-Tyn] (r-???) F Tun S F Wes-Tyn.  
GER (Morrison): [A Ukr S RUS A Bud-Rum] (nso), [A Tri-Bud], A Vie S A Tri-Bud, A Ven-Tus, [A Tri-Pie], [A Mun-Tri], A Sil-War, A Boh S A Mun-Tri, A Bur-Ruh, [A Mar-Sev], F New H, F Den H, F Hol H, A Cal H (x).  
RUS (Carbeneau): A Ser S A Bud, [A Bud S A Ser].  
TUR (Anderson): F Adr-Ion, F Gre S F Adr-Ion, F Aeg S F Adr-Ion, F Bla S A Sev, [A Se St Rum], A Bul S A Rum, [A Rum S RUS A Ser-Bud] (nso), F Rom-Nap, [A Alb-Tri].

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nso = not own unit, nso = unit not so ordered; nap = no such place; nso = no such unit; ab = off the board; atm = unit on the move, r-??? = unit is dislodged and must retreat; u = unordered. English F 1014 must retreat atm or to APU or EAS.

Due next time are the retreat and orders for Fall 1912.

## EMBASSY BEAT

BELOGRADE—The Russian government-in-exile asks the two Eastern powers to let their soldiers go home only to defend said homes, never to leave.

BERLIN: The Sultan's nose did need a twist. We hope to shrink the Ottoman Empire by as many subjects as possible and back to the caves around Ankara.

## BORIS WORLD PRESS REVIEW

Budapest Times: The rush by the Turkish throne to attack its perceived enemy neighbor could cost him fame and fortune. He should have waited another couple of years when he could meet Germany on an equal or advantageous position.

Constantinople Courier: Don't trust Kaiser Wayne.

## CLASSIFIEDS

CCH-Ms War: If you really like press that much, you shouldn't let me play in your games.

## BOLDROME

### SPRING 1912 Action

PRB sells 500 marks, and 500 peasants, then buys 1400 pounds and 500 rubles (\$85+870+680-1876-285 = \$114).

	USA	ENG	GER	RUS	TUR
PAL 11:	1.00	1.84	1.74	0.71	1.86
SPR 12:	1.00	1.48	1.69	0.76	1.81

	USA	ENG	GER	RUS	TUR	Value
Corp						
PRB	114	3300	2700	500	4000	\$14472
RVE	50	2500	4750	0	350	\$12258
CLOWNS	2	2700	1750	500	0	\$3056
TPB	31	700	1300	300	1500	\$5588
Per	0	1000	1000	1000	1000	\$5240
RT2	0	1000	500	500	1750	\$4998

Legend: CLOWNS = Confential Liberties of Worthy Nations Securities, PRB = Peoples' Revolutionary Bank, RVE = RV Exchange, TPB = Tundra Post Bank



# WORMTONGUE AT ATLANTIC!! ROYAL NAVY GATHERS!

# VIII

## Spring 1989

## 1994AU

**THE PROLOGUE**--Generalissimo (and self-proclaimed Messiah) Wormtongue staged a "photo-opportunity" for the neutral world's press as he dipped his big toe into Atlantic waters and poured a vat of water from the River Danube into the waves near Brest. "Considering the eastward flow of water from this great Atlantic into the Med. and the river flow from the Black Sea to the Med. this small vat of water may be the first that has made the transit from Vienna to the Atlantic in a mere 5 months as opposed to the geologic time of several tens of millennia. Look what I have wrought!"

Meanwhile, the Italians give every indication of rolling over and dying (what? a storm of Machiavelli trying to look passive are the critical stab? But there is no vulnerable point. Boris taught Wormtongue too well), the Brits are assembling a fleet that could deprive Wormtongue of BRE and eventually all non-flood coastal areas.

### TROOP MOVEMENTS

Austria builds A TRI. England builds F LON & F LPL. Italy tears F TYN.

**AUS** (Frying): F Ade S F Ion-Apu. F Ion-Apu. [A Tri-Ven]. [A Tri-Pie]. [A Alb-Tri]. A Gre H. A Con-Bul. A Smy H. A Mos S A Lvn. A Lvn H. [A Pru S A Ber]. A Par-Bre. A Bar-Par. [A Mun-Bur]. [A Boh-Mun]. A Ber S A Boh-Mun;

**ENG** (Anderson): F Lon-Eng. F Lpl-Iri. F Nat-Mid. A StP S A Nwy. A Nwy S A StP. [F Den-Bal]. [F Bal-Pru]. [F Lya-Tus];

**GER** (Carbonneau): A Ruh S A Kie. A Hol S A Kie. A Kie S A Ruh;

**ITA** (Zedda): [A Bos-Bur]. [A Tus-Pie]. F Woe-Spu(er). [F Apu S A Ven](r-??). F Tun-Ion. A Spa-Par. A Ven H.

Orders in brackets fail; d = unit destroyed due to lack of valid retreat; imp = impossible; nro = unit not so ordered; nap = no such place; nau = no such unit; oth = off the board; wts = unit on the move; [u] = unit unordered. Italian F APU must retreat oth or to NAP.

Due next time are orders for the retreat and Fall 1989.

### EMBASSY BEAT

The German armies have vowed to fight to the last man to return to the Fatherland.

LON-ROME: Told you not to trust Wormtongue! But nobody ever listens to me!

### BORIS WORLD PRESS REVIEW

**Aof Times**--If the English and Italian governments would lend support to Germany, the Austrian armies could be stalled/blunted.

**New Orleans Mallet Wrapper**--Deja Vu, the world famous psychic from Budapest, amazed a crowd of tourists today by showing up on Bourbon Street, going into a trance, and shouting out her latest prognostication. "The world will have peace and prosperity within 2 years from today!" she proclaimed. "But an arachnid from another dimension will destroy it and will remove the axis of the world." Then she prepared a pot of boiling water, threw a load into it, and proclaimed "Thus shall it be throughout the universe and forever!" No one yet understands these prophecies, but Deja's record so far is 100%.

**Vienna View**--Archduke Wormtongue ordered a day of celebration throughout the realm for the return of peace and prosperity to the world. "While there are minor cleanup operations still being conducted to eliminate the anarchists in the outlying territories the world can once again rest in peace knowing that I am in charge. Those upstarts who have been raping the world and abusing her children will no longer trouble us. Our programs to promote the purity of the Austrian gene pool will be able to start in the next few months. Finally, peace and prosperity at last!" he announced.

### CLASSIFIEDS

DN-LON: I'd nominate you for the Cassandra Award for '95, but who'll listen?



## RIOTS IN RUSSIAN CONVOYS FAIL!

# IX

Spring 1904

1995X

**ERRATA:** German F Ska-Bee succeeds, as is evidenced by the Supply Center Chart.

**CLEARWINE:** Lack of vodka 'tot's have caused a Russian Navy mutiny. This is clearly a British piece of subterfuge as the RN allots 'tot's of rum to every able seaman. The mutiny seems to have paralysed Tear Wayne. Deep seasonal snows probably haven't helped. Meanwhile, two other nations suffered from interservice communication SNAFUs: Italian F ION wasn't ordered to carry A SMY to TUS. Nor was French A PIC ordered to WAL. "Bad staff work", chuckled Henry Ford. "It couldn't happen here."

### TROOP MOVEMENTS

France retreats A BEL oth; Russia is NMR so GM retreats both F DEN and F SWE oth. Turkey builds F BRE. Germany builds A MUN. Italy builds A VEN. Russia does not build. Turkey tears F BLA and A ARM.

AUS (K. Wilson): F Aeg C ITA A Smy-Tus. A Wie-Gal. F Tyn C ITA A Smy-Tus. A Bud S A Ser-Rum. A Bul S A Ser-Rum. A Ser-Rum.  
ENG (Zoddes): F Mid S ITA A Qaa-Spa. F Nth S F Bel-Eng. [F Bel-Eng]. F Nwy H. A Lon H.  
FRA (Gerham): F Bre S F Eng. F Eng C A Pic-Wal. [A Spa-Mar][d]. [A Por-Spa]. A Pic H(u).  
GER (J. Shacklett): F Den-Bal. F Swe S F Den-Bal. A Ruh S A Mun-Bur. A Ber-Pru. A Mun-Bur. A Kis-Ber.  
ITA (R. Fisher): [A Smy-Tus]. F Con-Bla. F Ion H(u). A Qaa-Spa. [A Pic-Mar]. A Ven-Tri.  
RUS (Meinick): NMR! [A Rum H(u,r-???). A Sev H. A Mos H.  
TUR (Deb Osborne): A Ank H.

Orders in brackets failed: d = unit destroyed due to lack of valid retreat; imp = impossible; nso = unit not so ordered; nsp = no such place; neu = no such unit; oth = off the board; otm = unit on the move; (u) = unit unordered. Russian A RUM must retreat oth or to UKR.

Due next time are retreats and orders for Fall 1904

### EMBASSY BEAT

Imperial News Agency: Archduke Kevin this season called the Russian Ambassador to the Palace for explanations of Moscow's problems with the war in the north. The Empire cannot find itself allied to a power letting potential enemies into reach of Imperial lands. Therefore in a purely defensive act, Austria has ordered land forces into Rumania to ensure that the Balkans are not threatened due to problems in the north.

PARIS: It is noticed here that this game seems to be played by a bunch of guys who have played together in other games and are now working together in ways that would not be the case if it was a bit more open to the 'newcomer'. We now have everyone attacking us from all sides. If these guys were playing according to the lot of THIS game some of them would NOT be doing that. I am sorry I'm the 'newcomer' guys, but how about playing a real game that makes sense, some of you have already lost because of how things are going and you are still playing away like it's another game. It is sad. Hope you will allow me to be a part of the 'gang' in the next game. Right now all France can do is surrender and fight a rear guard action.

ROME: The War Ministry today announced a recall of the Italian army from the conflict in Turkey, the Eastern fleet will continue its 'show the flag' tour by adding visits to Russian ports in the vicinity. Also troops visiting France will take in sunny SPA for the spring break (fun on Costa del Sol) and other Italian army units will be moving about importantly and doing glorious military things, well, gloriously

### BORIS WORLD PRESS REVIEW

Geneva Gazette: The Sultana has abdicated in favor of her cousin, Prince Vlad, in whose remote Transylvanian castle she sleeps. Left holding the fort, as well as the bag, A ANK fires its catapults at the advancing troops and proceeds to burn Ankara to the ground, beginning the infamous burning sands defense. Meanwhile Adm Linguini and the Pope are somewhere in the Med diving for lost Atlantis in hopes of finding weapons to recover his Turkish homeland. Meanwhile Gen Tetrazini and the Empress were spotted in the Casbah awaiting intragalactic arms smuggler Hana Solo. Meanwhile Bashir Carciatore and his Camel Corps are headed to India, trailing their traveling circus. Interesting entertainers from all over the Balkan area have joined them. And following the arrival of the Sultana in Prince Vlad's castle, the Loyal Order of Carpathian Assassins has begun its own resistance movement to drive all invaders from their monarch's homeland.



# BRITANNIA

Turns 15/16  
1035-1036 20



## The Cast:

PURPLE: Paul Deake  
GREEN: Chuck Hanna

BLUE: David Anderson  
RED: Wayne Morrison

## The Board:

ROMANO-BRITISH (1.5): 1A @ Essex.  
WELSH (2.5): 2A @ Clwyd, Devon, Gwynedd, & Powys. 1A @ Cornwall, Dyfed.  
PICTS (2): 2A @ Dunedin; 1A @ Alban, Caithness, Dalrada, Mar, Moray, Skye.  
CALEDONIANS (2): 2A @ Hebrides.  
NORSEMEN (2.5): 2A @ Cheshire, Orkneys. 1A @ Avalon.  
DUBLINERS (0): 2A @ Lothian; 1A @ Galloway.  
DANES (1.5): 3A @ Bernicia, Lindsey; 2A @ Pennines; 1A @ Cumbria, Downlands, Strathclyde, York.  
NORWEGIANS: Herald & 10A @ North.  
NORMANS: William. 6A, 4C @ Channel.

@start: Green 112, Purple 79.5, Blue 57, Red 49.5.

## TURN 15 (cont)

NORWEGIANS: FIRST WAVE: 4A North-York (6.6.5, 1.2 -1 Dane), Herald & 4A @ North-York-Cheshire (5+1.6+1.2+1.2+1.4, 1 -2 Norsemen). 1A North-York-N Mercia, 1A North-York-March. SECOND WAVE: 3A Cheshire-Cumbria (5.4, 2.5 -1 each), Herald & 1A Cheshire-York-Bernicia, 3A York-Bernicia, 1A N Mercia-York, 1A March-Bernicia (5+1.6+1.6+1.4+1.4+1.2+1.2+1.5, 3.2 -3 Danes, 1 Norwegian). Norwegians overpopulated so lose 2A Bernicia (or 1A Bernicia, 1A Cumbria, 1A York). Score 14 VP.

NORMANS: FIRST WAVE: 2A, 1C, William Channel-Sussex-Downlands (9+1.4+1.4+1.6; 1+1.8+1.1; 5+1.2+1.5 -1 Dane, 2 Norman A), 2A Channel-Exeter (4.2; 8; 5.1; 1 -1 RB; RBs extinct), 1A Channel-Kent, 1A Channel-Sussex, 1C Channel-Wessex, 1C Channel-Sussex-S Mercia, 1C Channel-Sussex-Exeter-Suffolk. SECOND WAVE: 1A Essex-Suffolk-Norfolk, 1A Essex-Suffolk, 1C Suffolk-Exeter, William Downlands-Exeter. Score 16 VP.

@start: Green 112, Purple 98.5, Blue 78, Red 49.5.

## TURN 16

William is King (+5 VPs)

WELSH (2.5): Grow 0.5 Population Pts. Add 1A Cornwall. Hold.  
PICTS (2): Grow 4 Population Pts. Add 1A @ Dunedin & Skye. Move 2A Dunedin-Strathclyde (5.8; 8 -1 each).  
CALEDONIANS (2): Grow 0.5 Population Pt. Hold.  
NORSEMEN (2.5): Grow 1.5 Population Pt. Add 1A @ Avalon. Move 1A Avalon-Hwicce. Move 1A Orkney-Caithness (4; 3, 6.5 both die).  
DUBLINERS (0): Grow 1.5 Population Pt. Move 1A Bernicia-Dunedin (6; 1 -1 Pict).

@start: Green 112, Purple 98.5, Blue 78, Red 49.5.

Due next time are orders for the Danes, Norsemen, and Normans and any end game statements. New game starts in March.

## The Board:

WELSH (2): 2A @ Clwyd, Cornwall, Devon, Gwynedd, & Powys. 1A @ Dyfed.  
PICTS (2): 1A @ Skye; 1A @ Alban, Caithness, Dalrada, Mar, Moray, Strathclyde.  
CALEDONIANS (2.5): 2A @ Hebrides.  
NORSEMEN (1): 1A @ Avalon, Hwicce, Orkneys.  
DUBLINERS (1.5): 1A @ Dunedin, Galloway, Lothian.  
DANES (2.5): 3A @ Lindsey; 2A @ Pennines.  
NORWEGIANS: Herald 3A @ Bernicia, 2A @ Cumbria, 1A @ York.  
NORMANS: William & 1C @ Essex; 1C @ Downlands, S Mercia, Wessex; 1A @ Kent, Norfolk, Suffolk, Sussex.

LEGEND: A = army, C = cavalry, L = leader, R = raider, (#) = population points, r-??? = retreats to ???, & = (anti)Cue roll.



# WTNAPISHTIM

EPOCH V

1300-1550 AD



## THE CAST

Michael Teuk (O)  
Paul Steink (P)  
Wayne Morrison (G)

Chuck Harris (A)  
Kevin Wilson (R)  
Dan Osborne (B)

## QUEST

A1: Dec. Win; A11: Pin(BM); A1V: Bal(C); AV: EDe(s,PM), EGH(C,AM), GaD(OM), Mal.  
B111: Irt; B1V: Dni, Sib(c,f, RM), WSt; BV: Irt, Sze(C).  
Q1: Che(f, B1K); Q11: CAm(C,f), C111: GPC, Hic(c,f), Mon. Tar, Wei(2,c), Yel; G1V:  
GaV, Mck(2), Uln(BM), Yen(2,C,OM); QV: BSB, Bst.Hin, Lin(AM), NSP, PSD, Tur,  
Zag(AM).

O11: Cau, Con, Mod; O111: Cey(3); O1V: Dan; OV: App, Lib, Sha, Sea.

P111: Alb(f,PM), Col(c,f); P1V: Sum, WDe; PV: NGa(C).

R111: Cre(f, RM), Mor(c,f, BM), Nil, Nub(f), UT RIV, Ara(C,f, M), EAn, Lev, MTh(c), Pal,  
PPl(f), UTh(PN), WAn; RV: CEu(C, RM), CMa, Dal, NAp, Pyr(2), SAp(2, RM).

W1: LTh(C, f).

Flotas: At1(O), Bla(A), BoB(A), Car(A), EMS(A), Nth(G), Fed(R), SCS(G), WMS(O).

S<QAF (SP/VP) P(36/111), A(41/96), Q(41/76), G(69/120), B(51/60), R(63/120).

## EPOCH VI:

Purple passes to Azure. Azure passes to Orange. Orange passes to Green. Green passes to Black. Black passes to Purple. Red must hold.

WMS (A): Play "Black Death" NSP(2), WSt(3), Tur(1 -1GV), Dni(2), Cau(1 -1OI), ESt(5),  
Mem(2), Tar(5), Wes(3,3), Yel(5), GPC(2), Yan(2,1 -1OI), ChC(3), S1K(2), Sze(2). Play  
1A,C,AM @ Che (1OI r-S1K, -f), 1F @ SCS (3,3,1 -1GV), 2A @ Yan (5,2,6; 5,1,5 -1AV, 1GV,C  
+c), 1A @ Sze (6,4,3 -1BV,C +c), 1A @ Wei (5,5,1; 4,1,3 -1OI), 1A @ Tar (5,2,1 -1OI), 1A @  
GPC (5,3,4 -1OI), 1A @ Yel (5,1,2 -1OI), 1A @ S1K (6,1,2; 5,2,1 -1OI). Score: 96 + C(3x2)  
+ c(3) + M(2x2+3) + S(5) + China(C=9) + India(P=3) + S Eur(P=2) + SE Asia(P=2) + N  
Amer(P=2) = 131.

TARAS (B): Play "Disaster on Land" @ Gre (-RML +f). Play "Jewish Revolt" (5,1,5; 6,2,6;  
3,2,1 -1RIV, +1BV,c,f). Play 1A,C,BM @ Tur, 1A @ Hin (5,1,4; 1 -1GV), 1A @ Uln (4,3,4; 5,1,1  
-1GV), 1A @ PPl (6,2,4+1 -1RIV,f), 1A @ Zag (5,5,6; 6,6,5 -1GV), 1A @ Tar (6,4,4,3 -1AV),  
1A @ EAn (6,4,1 -1RIV), 1A BM @ Lev (6,3,1 -1RIV). Score: 90 + C(1x2) + c(2) + M(3x2 + 3)  
+ Mid E(D=4) + China(P=3) + India(P=3) + S Eur(P=2) + N Eur(P=2) + SE Asia(P=2) +  
EurAsia(P=1) = 118.

INVAS & AZTECS: No show.

SAFFAKES (DIV): 1A,C @ PSD (1GV r-Lin), 2A @ Lin (4,1,5; 3,1,4 -2OIV).

OTTOMAN TURKS (O): Play "Ujhad". Play 1A,C,OM @ Wan (-1RIV), 2A @ EAn (5,5,3,6,4  
+c), 3 dice: 5,5,1; 5,1 -1OVI, 1BV), 1A UTI (5,5,2; 3 -1RIV), 1A @ Zag (6,5,3; 3 -1BV), 1F  
Bla (5,5,3; 3 -1AF), 1A @ Bel (5,5,3; 3 -1AV,C +c), 1A @ LTh (5,5,4,1+1 -1W1,f,C +c), 1A @  
Lev (6,5,2,1 -1BV), 1A Dal (6,5,1,2,1 -1RV), 1A @ NAp (6,5,6,6 -1RV), SA @ SAp (3,5,2,4  
+c), 1A @ SCS (3,3,3; 3,1,5; 6,4,4; 5,5,3 -2OV(2RV), 1A @ Pal (6,4,5+1; 5,2,1+1  
-1BV,c,f). Score: 76 + C(2x2) + c(2) + M(1x2 + 4) + S(3) + Mid E(D=4) + N Afr(P=2) +  
India(P=3) + S Eur(P=2) + N Eur(P=2) + SE Afr(P=1) = 105.

PORTUGAL (G): Play "Disaster on Land" @ Ara (-FDM,f,C +c). Play "Elite Troops". 1A,C,GM  
@ Wth, 1F @ At1, 1A @ Sar, SAN, NAN & Gui, 1A @ CMa (6,5,2,2,1 -1RV), 1A @ NGa (5,4,2,3  
-1PV,C +c), 1A @ CEu (5,1,1; 3,1 -1PV,C +c). Score: 120 + C(2x2) + c(2) + M(1x2+2) + S(1)  
+ India(P=3) + S Eur(P=2) + N Eur(D=4) + SE Asia(P=2) + EurAsia(P=1) + N Amer(P=1) + S  
Amer(D=4) + SE Afr(P=1) = 149.

SPAN (P): Play "Elite Troops" AND "Weaponry". Play 1A,C @ Pyr (-2RV), 1F @ At1, 1A @  
Wlo (3+1,3,3,1 -1OVI,C +c), 1A @ Bre, 1F @ WMS (3,2,2,4; 5+1,5,2,2 -1OF), 1F @ EMS  
(6+1,4,2,5 -1AP), 2A @ EAn (5+1,2,1,6,2 lose "Elite" status; 6+1,4,4,3 -1PVI,1OVI), 1A @  
Lev (4+1,2,5; 6+1,5,3 -1PVI,1OVI), 1A @ Pal (6+1,3,5 -1OVI), 1A @ Nil (5+1,5,3 -1R11), 1A @  
UTH (3+1,2,1 -1OVI), SA @ Zag (4+1,2,6; 4+1,1,6; 3+1,1,5 -1PVI). Score: 111 + C(1x2) + c(2)  
---Continued on p 13



## VENGEANCE IS MINE

ORs 4.1 & 4.2, SII 5



**Correction:** CRRF: I messed up NYC's payout last time, did not credit Michael Quint with \$9 payout and NYC's treasury is only \$643, also forgot to add the payout of B&O's pool share to the treasury = \$484.

### PLAYER HOLDINGS:

Wayne Morrison: 5-PRR(P); \$20 (Priority Card)  
Don Channery: 4-NYC(P), SVNRR: \$67  
John Buttrick: 3-NYC, 1-PRR, C&B: \$29  
Paul Zieske: 2-B&O, 1-NYC, 1-PRR, C&A: \$50  
Chuck Hanna: 5-B&O(P); \$6  
Michael Quint: 3-B&O, 1-NYC, D&H: \$48

### Operating Round #4.1

Private Income: +\$5 Don, +\$10 John, +\$15 Michael & +\$25 Paul

NYC - Upgrade E19 w/tile #14(rw), run trains - E19-F20 for \$40, F20-F22 for \$30 and F22-F24 for \$30 - payout \$10/share dividend! +\$40 Don, +\$30 John, +\$10 Paul & +\$10 Michael, stock moves to C 100. Purchase 1-"S" train for \$180, treasury = (\$643-\$180) = \$463

B&O - Lay tile #57 in H16(e), run trains - I15-H16 for \$70, I15-J14 for \$70 and J14-K13 for \$30, payout \$19/share dividend! +\$35 Paul, +\$95 Chuck, +\$57 Michael, stock moves to C 100b. No train purchase, treasury = \$484

PRR - Lay tile #9 in H14(e), run train - H10-H12 for \$30, payout \$9/share dividend! +\$15 Wayne, +\$8 John & +\$8 Paul, stock moves to C 82. No train purchase, treasury = \$380

### Operating Round #4.2

Private Income: +\$5 Don, +\$10 John, +\$15 Michael & +\$25 Paul

NYC - Buy SVNRR from Don for \$40, lay tile #7 in F18(ne), run trains - E19-F20w for \$40, E19-F20e for \$40, F20-F22 for \$30 and F22-F24-E23 for \$60 - payout \$17/share dividend! +\$68 Don, +\$51 John, +\$17 Paul & +\$17 Michael, stock moves to C 111. No train purchase, treasury = (\$463-\$40) = \$423

B&O - Upgrade H14 w/tile #23(e), run trains - I15-H16 for \$70, I15-H10 for \$70 and I15-J14-K13 for \$100, payout \$24/share dividend! +\$45 Paul, +\$120 Chuck, +\$72 Michael, stock moves to C 111b. No train purchase, treasury = \$484

PRR - Upgrade H16 w/tile #14(w), place token in H16 for \$40, run trains - H10-H12 for \$30, H12-I15 for \$60 & H16-I15 for \$80, payout \$17/share dividend! +\$35 Wayne, +\$17 John & +\$17 Paul, stock moves to C 90. No train purchase, treasury = (\$380-\$40) = \$340

### Stock Round #5

Wayne - Buy PRR from L.O. for \$82 (Has \$83)

Don - Buy NYC from L.O. for \$100 (Has \$125)

John - Sell 3-NYC for \$138, sell 1-PRR for \$30 and buy the President's share of the CPR, set par @ \$90/share (Has \$150+\$423-\$180 = \$393) NYC falls to F 80, PRR falls to D 82

Paul - Sell 2-B&O for \$222, sell 1-NYC for \$80, sell 1-PRR for \$82, and buy the President's share of the B&M, set par @ \$100/share (Has \$243+\$384-\$200 = \$427) B&O falls to E 50, PRR falls to E 75 and NYC stays at F 80

Chuck - Buy pool share of B&O @ \$90 (Has \$131)

Michael - Sell 2-B&O for \$270 and 1-NYC for \$80 and buy the President's share of C&O, set par @ \$80/share (Has \$234+\$550-\$180 = \$404) B&O falls to F 80b and NYC remains at F 10a

Wayne - Pass. Don - Buy pool share of B&O @ \$80 (Has \$45)

John - Buy CPR from L.O. for \$90 (Has \$303)

Paul - Buy B&M from L.O. for \$100 (Has \$527)

Chuck - Buy pool share of NYC @ \$80 (Has \$51)

Michael - Buy C&O from L.O. for \$90 (Has \$314)

Wayne & Don - Pass. John - Buy CPR from L.O. for \$90 (Has \$213)

Paul - Buy B&M from L.O. for \$100 (Has \$227)

Chuck - Pass. Michael - Buy C&O from L.O. for \$90 (Has \$224)



Wayne & Don - Pass. John - Buy CPR from i.o. for \$90 (Has \$128)  
 Paul - Buy B&M from i.o. for \$100 (Has \$127)  
 Chuck - Pass. Michael - Buy C&O from i.o. for \$90 (Has \$154)

Wayne & Don - Pass. John - Buy CPR from i.o. for \$90 (Has \$93) CPR Floater!  
 Paul - Buy B&M from i.o. for \$100 (Has \$27) B&M Floater!  
 Chuck - Pass. Michael - Buy C&O from i.o. for \$90 (Has \$44) C&O Floater!

All - Pass...The stock round is over and my thanks to all the players for their patience and well prepared orders! For the foreseeable future the operating and stock rounds will be separated. Wayne retains the Priority card for Stock Round #6.

#### COMPANY STATUS:

Name	Trains	Value	Pool	I.O.	Per	Treas	Tokens	P.C.
B&M	-----	A 100	0	4	\$100	\$1000	2	
CPR	-----	B 90a	0	4	\$90	\$900	4	
C&O	-----	B 90b	0	4	\$90	\$900	2	
NYC	5-2* & 1-3*	F 80a	4	---	---	\$428	2	SVNRR
B&O	2-2* & 1-3*	F 80b	3	---	---	\$484	1	
PRR	1-2* & 2-3*	E 76	2	2	\$32	\$340	2	

Trains Available: 3, 4444, 555, 66, DDDDDDD

#### Tiles Available:

Yellow: 1(1), 2(1), 3(2), 4(2), 7(2), 8(8), 9(7), 55(1), 57(1), 58(2), 69(1)

Green: 14(1), 15(2), 16(1), 18(1), 19(1), 20(1), 23(2), 24(3), 25(1), 26(1), 27(1), 28(1), 29(1), 53(1), 54(1), 59(2)

#### PLAYER HOLDINGS:

Wayne Morrison: 6-PRR(P), \$38 (Priority Card)

Don Chinnery: 5-NYC(P), 1-B&O, \$45

John Bulotta: 6-CPR(P), C&SL: \$33

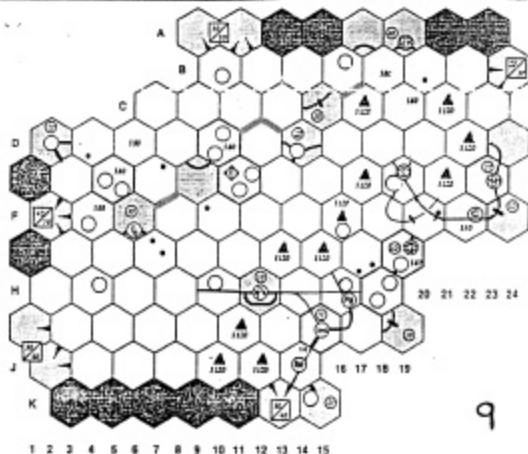
Paul Zieske: 6-B&M(P), C&A: \$27

Chuck Hanna: 6-B&O(P), 1-NYC: \$51

Michael Quist: 6-C&O(P), D&H: \$44

Press: From the Desk of the PRR Pres. "Investors can expect larger dividends in the near future"...(kinda touching, makes me want to own 2 or more shares of the PRR!).

DUE NEXT: Orders due for next time will be for Operating Rounds #5.1 and #5.2. (I will stop the operating round if it gets too complicated or unexpected). Be sure to write conditional tile orders and possible train purchases. Deadline is 31 Jan '96 to Mark.





# 1835 HE Floated! 2-Trains Scrapped!



**Achtung!** There is only 1 PR left in the IO. Tile #262 was placed in 13(c), not (ae). We gave Don the dividend for Mike's 2 BA. All the personal treasures appear bunged up.

**Spickerschlange:** (AKTienlimit) = 9)  
 Furrow 42M, 5 BY(Dir), 1 SX *oder Zug*  
 Butitta 220M, 3 SX(Dir), 1 BA  
 Fresh 191M, Braun, #2, 3 BA(Dir)  
 Chinnery 40M, Hann, #1, #5, 2 SX, 3 PR  
 Tsuk 204M, #6, 2 BA, 3 WT(Dir)  
 R. Fisher 168M, #3, 3 BY, 2 SX, 1 BA  
 Zieske 18M, PB, #4, 2 BY, 2 SX, 1 BA, 2 HE(Dir)

## Umschiffungsteilung:

Name	Value	Paul	L.O.	Cash	Trains	Tokens
#1		0	0	90	2	#2
#2		0	0	96	2+	E19
#3		0	0	150	2	F14
#4		0	0	170	2,2+	G5
#5		0	0	115	22	E19
#6		0	0	155	2	C11N
BY	A166	0	0	440	22,2+,3	C15,L14M,J8(2)
SX	C122	0	0	480	2,3	E18,H20(1)
BA	E44a	0	0	169	2,13,3+	L6(SW),H2
WT	E44b	0	0	420	---	(2)
PZ	E154	0	0	(464)	---	(2)
HE	E94	0	0	(168)	---	(2)

## Aktionrunde 8.2

Furrow, Butitta, Fresh, and Chinnery pass.  
 Tsuk buys 1 WT (204M-84 = 120M).  
 Fisher buys 1 HE (168M-84 = 82M).  
 Zieske sells 2 BY and buys 1 HE (189M+332-84 = 207M). BY drops to B150.  
 Furrow sells 1 SX and buys 1 BY (43M+122-150 = 15M). SX drops to D112.  
 Butitta buys 1 SX (220M-112 = 117M). SX sold out.  
 Fresh buys 1 BY (191M-160 = 41M). BY sold out.  
 Chinnery passes. Tsuk buys 1 WT (204M-84 = 36M).  
 Fisher passes. Zieske buys 1 HE (207M-84 = 123M). HE floated.  
 Furrow passes. Butitta buys 1 WT (117M-84 = 33M).  
 Fresh, Chinnery, Tsuk, and Fisher pass. Zieske buys 1 HE (183M-84 = 99M).  
 Furrow, Butitta, Fresh, Chinnery, Tsuk, and Fisher pass. Zieske buys 1 HE (198M-84 = 114M).  
 Furrow, Butitta, Fresh, Chinnery, Tsuk, and Fisher pass.  
 Zieske sells 1 SX and buys 1 HE (155M+112-84 = 43M). SX drops to E104.  
 Furrow passes. Butitta sells 1 BA and buys 1 SX (33M+84-104 = 13M). BA drops to E80.  
 Fresh sells 1 SX and buys 1 BA (41M+104-80 = 65M). BA sold out. SX sinks to F98.  
 Chinnery, Tsuk, and Fisher pass.  
 Zieske sells 1 SX and 1 BA and buys 2 HE (43M+95+80-168 = 50M). HE sold out. BA drops to F74.  
 Furrow and Butitta pass.  
 Fresh sells 1 BY and buys 1 BA (41M+150-74 = 117M). BA sold out. BY drops to C136.  
 All pass.

BA and HE are sold out so rise to E80 and C86 respectively. Chinnery has der Zug.

## Betriebsrunde 8.1:

Privates pay Zieske (+15M), Fresh (+25M), and Chinnery (+30M).

#1 Lay #208 in 18(W). Run H2-13 (80M). Pay (#1 +40M & DC +40M). Buy 2+2-train from SX for 110M (90M+40-150 = 80M).  
 #2 Lay #14 in F14(mel). Run E21-E19-C11E-B12 (101M). Pay (#2 +50M, MNF +50M). Buy 2-train from BA for 146M (96M+50-196 = 6M).  
 #3 Lay #37 in D8(c) (-50M). Run F14-E19 (70M). Pay (#3 +31M, RF +34M).  
 #4 Lay #47 in H4(a). Run G5-P4-P8-C11W (90M) and G5-C3 (90M). Pay (#4 +75M & PZ +75M).  
 #5 Lay #8 in C18(w). Run C19-C11 (80M) & E19-H20 (80M). Pay (#5 +80M & DC +80M).  
 #6 Lay #12 in A11(w). Run C11W-A11. Pay (#6 +35M, MT +35M).  
 #7 Lay #22 in K7(ne). Run L14-J8 (70M), J8-L6 (70M), G15-L14S-M16-B19 (80M), J8N-J8S-J8 (10M). Pay (DF +180M, RF +32M). Price rebounds to C152.  
 SX Lay #9 in G17(w). Run C11E-E19-H20 (120M). Pay (J8 +60M, DC +24M, RF +24M, SX +12M); price inches to F106.  
 HE Play initial taken in J8. No run, so price dips to C82. Buy 2+2-train from #4 for 1M and 3+3-train from the bank (840M-1-270 = 569M).  
 WT: Play initial taken in B9. Pay #6 in N9(c). No run, so price dips to D78. Buy 3+3-train and 4-train from Bank (672M-270-360 = 42M). All 2-trains are scrapped.  
 BA: Lay #29 in 18(c). Run M5-L6-H3-11-13-J3 (130M), H2-G3-C5 (100M), and H2-13-J3N (110M). Pay dividends (MNF +252M, MT +72M, RF +36M); stock goes to E86.

We wait things here. Due next time are your orders for Betriebsrunde 8.2 (OK 8.2) and Aktionrunde 8





## SILVERTON CABOOSE CHAT



**MORRISON:** Congrate to Bill, next time I will not overextend myself and buy claims I can't reach with profits unearned.

**WORDELMANN:** What can I say? I personally can't believe that an optional rule to this game is that the passenger runs pay <double>. They served me well, along with a few oportune die rolls. Thanks to all who participated. And thanks to Paul for rolling all those stock market dice.

**G.M.:** I thought early on that Guist would win it, but the Claim cards didn't keep coming. Morrison truly got caught between Scylla and Charybdis when his profitable coal seams went belly up and due to silver speculating out in Silvertown, he didn't have the cash to drive to Denver and get himself a better coal market. The Zisake-Chinnery trade helped both, but not enough, soon enough. Don's peripatetic lifestyle was a hindrance here. The goddess Fortuna smiled upon Bill, and he boldly enatched her favors and muscled them into a run-away victory. Well done!

By the way, the Ma Nar you should thank for the dice rolls and card draws.

### BRITANNIA House rules for Boris the Spider

The system, adapted from Scott Cameron's *Protosaga*, follows.

1. All standard rules apply, including changes, clarifications, and errata published in *The General* except as modified below. Turns will be in proper sequential order.
2. Each issue the GM will request orders for some or (ideally) all of the nationalities in play. Players should take into account as many contingencies as possible and submit conditional orders to cover them. If something weird happens, the Turn will be halted. The goal is to get through this in the minimum number of issues. E-mail will be used to update players to accomplish this.
3. Your orders should include
  - a) Retreat orders for all your armies, indicating where and under what conditions you will retreat. Lacking these orders, the GM will only retreat an army that is outnumbered 4-1 (Romans and civ count as two, as do defenders in hillside) to best defensive terrain, highest point score for the defender, or a random a
  - b) Placement of new armies.
  - c) Movement orders for your units. Include start and ending locations. If you're invoking an obscure rule, quote it.
4. Conditional orders are encouraged, as long as they are based on whatever may have happened before that point or on a rules interpretation.
5. Standard abbreviations: A = army, C = cavalry unit, F = Roman fort, R = ruler.
6. To start the game, the Roman player should send orders for both impulses of their Major Invasion. The Belgae, Brigantes, and Welsh players should send retreat/submission conditions.
7. These Rules can be changed by GM edict or on unanimous vote of the players. Suggestions for improvement are both welcome and solicited.
8. The Irish extension variant (*The General*, 30, #2, pp 12 & 55) may be played upon unanimous agreement of the players.

+ M(2x2 + 2) + S(2) + Mid E(P=2) + N Afr(P=2) + India(P=3) + S Eur (P=2). N Eur(P=2) + SE Asia(P=2) + S Amer(P=2) + SS Afr(P=1) = 135

#KHA/S (R): Play "Disaster by Sea" @ Cha (-C,AM +c). "Cruise": 1A,c,f @ Pal (6+1,3:6,1 -1PV), 1A @ Lev (6+1,3,4 -1PV), 1A @ Nil (6+1,1:5 -1PV), 1A,C,RM @ QuY (-1GV), SA @ QaD (5,1:6; 6,4:5; 6,1:1 -2RV,1AV), 2A @ EDe (2,1:4,2; 3,2:6,2; 5,2:4,3 -1PV,1AV,c), 2A @ BOn (5,4:5; 4,2:4; 2,1:2; 4,2:4; 5,4:4 -1RV,1AV,C +c), 1F @ BoB (3,2:6 -1RP), 1A @ Uln (4,3:2 -1RV), 2A @ Lin (6,9:1; 1,1:5; 4,4:1 -2GV,1RV). Score: 120 + C(1x2) + c(5) + M1x2 + 7) + S(1) + Mid E(P=2) + N Afr(D=4) + India(D=5) + S Eur(P=2) = 151.

We'll halt here awaiting Epoch VII. You have drawn DEADLINE for pass/bold orders is 27 Jan. Would like orders from Dan for the Russians, Manchus, and Dutch.

S<GKf (SP/VP): A(51/131), P(55/139), C(56/105), O(59/149), B(59/118), R(75/151).

PAISS:  
Kevin, in regards to your "press" to me and Orange. You're right, I saw Green as more of a threat than you, and that's why I passed him the Seljuk Turke. Unfortunately, someone like Orange or Azure didn't get the Mongols to attack them. I had the Franks attack (what I thought) would be a nice safe area like North Africa and go to the Middle East pick up some presence points and maybe recover my monument in Upper Tigris. Where could I really attack Green with the Franks anyhow? I didn't feel the need to attack Azure's holdings in Europe, nor leave a lot there to be attacked by the Vikings and Holy Romans. I sure didn't expect the Vikings to want to kick me out of Africa, and expected the Sung to clean up in China instead of trying to go south. P2

BOARD:  
AI: Des, Win; AI: Pin(BM); AV: Mal; AVI: Che(c), GPC, SK, Sze(c), Wei, Yan(c,GM), Yel, BIII: Ire, SB(c,f,RM); BIV: Den, Wst; BV: Iir; BVI: Hin, PPI, Tar, Tur(C,BM); GII: CAm(C,f); GIII: Hg(c,f), Mon; GIV: Ein, Mek(2); QV: BSB, Est, NEP; GVI: CEu(c,RM), CMa, Qui, NAn, NGa(c), SAl, SAn.  
GII: Con, Mad; GIII: Cey(5); GIV: Dan, P50(C); OV: App, Lib, Sbs, Sca; OVI: Balic, Dai, LTr(c), RAP, SAp(RM), WAn(C,GM), Zag(AM).  
PIII: Alb(f,PM), Gol(c,f); PIV: Sum, WDe; PVI: Bra, EAn, Pyr(C), UTI(PM), Wib(c,GM); RIII: Cre(f), Lev(BM), Mor(c,f,BM), Nil, Nub(f), Pal(c,f), UMI; RIV: Ars(c), MTr(c); RVI: EDe(PM), BOb(c,AM), GaD(OM), GaY(C,RM), Lin(AM), Uln(BM).  
Pleata: AtI(GGP), Sla(D), BoB(A), Car(A), EMS(P), Nth(O), Red(R), SCS(A), WKS(P).

YOU'VE GOT THE BUG THAT'S BEEN GOING AROUND!



Fidly/Oldie/London



# MERCHANT OF VENUS



Turns 14.5-16.5

**ERRATA:** We overcharged Gizmo for Poisonport since it is his home system. It initially looked like we neglected to give HEAD his Spice Bonus last time, but it looks like it appeared in Turn 11.1, so that it should've went to Gizmo on Turn 13.4. He +440 to Gizmo and Demand for Silk @5 (+400) pops out of the Cup.

The Cash:	Role:	Race:	Ship:	This Time:	Next:
Bill Weerdmann:	W.D.M.	Dell	Cl	5.5.3.2/5.5.1.1/6.6.6.6	4.5.3.2/5.5.4.3
Mike Quast:	Little Fuzzy	Mix	Se	6.6.3/6.1.1	5.4.2/5.4.1/6.6.2
Debbie Gabsen:	Equine	Whynem	Tr	5.3.1/3.2.1	4.4.1/1.1.1
Chris Haasler:	Y.U.C.H.	Human	Cl	1.2.2.1/9.5.6.2	4.3.2.1/6.6.6.1
Richard Weisen:	H.E.A.D.	Gemsuth	Tr	4.2.2/6.6.4	5.2.1/5.5.1
Don Chinnery:	Gizmo	Keepsleep	Se	4.2.2/6.5.4	6.2.2/5.5.2

## Turns 14.5-16.5:

**W.D.M.:** (5-3-3-2) <Open Port> Y-OB-R-Y-R-NC5-Multigeneration Ship. Sell Perfume with demand (draw Wine +440 @ 5 and Spice +440 @ 4b), and buy Wine (+4140+60=20).

**Little Fuzzy:** (6,6,3) <Y>-B-R-OB-Jewelport(s). Sell Furniture (draw Genes) and buy 1 Genes (+4180-40).

**Equine:** (5,3,1) <Bases>-R-B-(Y)-B-R(s)-B-R-OB-Cobbleport(s). Sell Spice (draw Spice +400 @ 3) and buy Dust (+480-10).

**Y.U.C.H.:** (5,2,2,1) <R20>-NC5-NC5-B-Y-TGB-TG5-OB-Terror Station(s). Sell Custom Hives (draw Perfume +400 @ 3), buy Terror Station port(+4220-200).

**H.E.A.D.:** (4,4,2) <Moonport(s)>. Sell 2 Space Spice (draw Grease +450 @ 9a and Liquor +480 @ 8), buy 2 Rock Videos (+6160-240).

**Gizmo:** (4,3,2) <Poisonport(s)>-OB. Sell Rock Videos (draw Liquor +400 @ 9a), buy Servomechanisms (+4200+20-200+20). Pick up Face to Base.

**W.D.M.:** (5-5-1-1) <MG5>-NC1-R-Y-R-OB-Y-OP-R-B-R-Y.

**Little Fuzzy:** (6,1,1) <Jewelport(s)>-OB-R-ITO(s)-Y-B-R-B.

**Equine:** (3,2,1) <Cobble Port(s)>. Sell Spice (draw Dust +450 @ 7a, buy Dust (+480-16).

**Y.U.C.H.:** (6,5,4,2) <Terror Station(s)>-Terror Station(p). Sell Liquor (draw Furniture), buy two Paperweights for \$180 (+400+2-180+1a).

**H.E.A.D.:** (6,6,4) <Moonport(s)>-OB-Y-B-R-B-Y-B-R-B-Y-OB-B-OB-B-Poisonport(p). Sell 2 rock videos (draw Perfume and Dust +450 @ 7b), and buy 2 Servomechanisms (+4100-400; Gizmo gets 400 in kickback).

**Gizmo:** (5,5,4) <Poisonport(s)> Jump TG5-OB-Titan's Tower(s). Sell Servomechanisms (draw Spice), purchase Portable Pipe Organ (+4200-80-40).

**W.D.M.:** (6-6-6-6) <Y>-B-R-B-Y-OB-B-B-OB-Comet Station(s). Sell Wine with two demands (draw Grease +450 @ 7b and Paperweights), buy Dust (+600+60+80-10).

Due next time are three orders from Little Fuzzy and two orders from everyone else. Your rolls are above. Triangles are ships, hexagons are factories.

## Culture Summary:

1a: Giant Planet. Bionic Perfume(3), port(3), factory

1b: Water World. Voll Silk(5), port(1), factory

2: Desert World. Space Spice(1), port.

3: Multigeneration Ship. Mulch Wine(2), port, factory, demand for Perfume (+460), demand for Spice (+480).

4a: Coloss World. Finest Dust(1), port(2), demand for Wine (+480).

4b: Inhabited Moon. Rock Videos(5), port(2), factory, demand for Spice (+480).

5: Ice Planet. Meff Pelt(6), port, demand(2) for Wine (+440), demand for Dust (+450).

6: Space Station Planet. Immortal Grease(4), port, factory, demand for Pelt(+450).

7a: Interstellar Biosphere. Chiefs Liquor(4), port, demand for Dust (+450).

7b: Polluted Planet. Servomechanisms(1), Pedigreed Bolts, port(1), demand(3) for Dust (+450), demand(3) for Grease (+450).

8: Rogue Planet. Impossible Furniture(5), port, factory, demand for Liquor.

9a: Jungle World. Designer Genes(4), port(2), factory, demand(2) for Liquor (\$400), demand(2) for Grease (+450).

9b: Wee-Tom System. Megalithic Paperweights(4).

10: Asteroid System. Psychotic Sculptures(3), port(2), factory, demand for Genes (+450)

## Equine

Thunderbolt Immortal Grease(4) (Tr)

Hull: Yellow Drive

Holds: Finest Dust(2), Face to 9a

Cash: \$281

DOU: \$100(\$8)

Factories:

Port: Desolation Landing

## Horizon Expanding Aphrodisiac: Deadheads

Wear II (Tr)

Hull: Shield

Holds: Servomechanisms(2)

Cash: \$10

DOU: \$80(\$4)

Factories: #5

## Yngrie's Universal Clearing House

Practi Manager II (Cl)

Hull:

Holds: Paperweights(2)

Cash: \$47

Deeds: \$800

Factories: #4a, #7a

Port: Terror Station

## Gizmo

Pacific 2-3-1 (Se)

Hull: Jump Start

Holds: Face to 10, Face 7b Base, Pipe Organ

Cash: \$420

Deeds: \$500

Factories: #9b

Parasit

We're Dell Men  
Firebreathing Ornithopter II (GI  
Hull: Shield, Switch Switch  
Holds: Perfume, Dand  
Cash: \$370  
Factorize  
Paris:

Ports: Wet Landing, Puget Sound

Little Furry  
XT-3 Seeker (5c)  
Hull: Gale Lock, Antopals, R Shield  
Holds: Designer Genes  
Cash: \$141  
Factories: #2  
Port: Rainfall

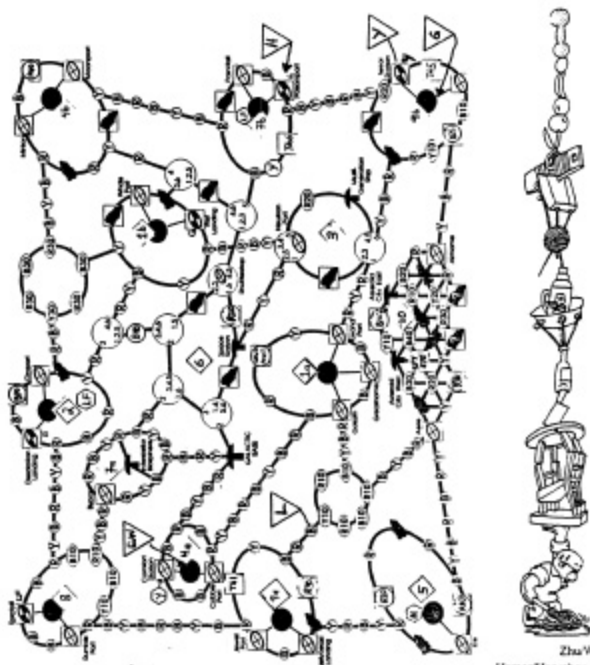
伊藤武雄

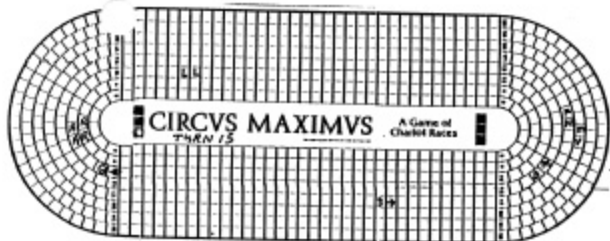
**Head-Gizmo:** You're using your head, and I'm using those gizmos you are leaving behind. Thank you and you are welcome for the cash infusion.

Head-Yuck: If you bought a paperweight, I hope your engine is too weighted down to achieve lift-off.

Head-VernusMaster: Gimmu and Yuch are way out ahead a head, aren't they? But, if these impendable questions can be conceived of by them and my fellow Merchants, perhaps it will slow them down, while we Gemauth light speed on by. I must avenge Jerry's death. I must catch his soul over there by the Asteroid belt -- or is that the tip of his finger?

VerugMaster-Head: Last I saw of Sr Garcia he was truckin' to Trafalmore.

Zhao'Wu and  
Humen/Hangzhou, China



### MADDUS & MARCIA TRADE ATTACKS!

OPP.	COLOR	DRIVER (GN/DA)	CART	WHEELS	TEAM	END	Speed	S/E
2-1	White	Angela Amazonae (0/0)	H	0/0	1442	12	11	2/1
7-1	Purple	Sertorius (+2/0)	M	0/0	5134	03	18	2/2
8-1	Blue	Quintus (+1/0)	H	4/0	644-	02	15	2/1
9-1	Black	Flippus Maximus (+1/0)	H	0/0	543-	02	13	2/1
11-1	Red	Marcia Victoria (+1/0)	M	0/0	5436	04	19	2/2
17-1	Green	Maddus Davidus (0/5)	H	0/0	6544	03	16	2/2
20-1	Yellow	Randius Rebbus (+2/8)	H	0/0	-232	08	09	2/1
71-1	Pink	Luscious Lucius (+2/7)	H	0/0	552-	02	12	2/1

F. Maximus: 7, no whip. Ahead 7, out 1.

L. Lucius: 12, no whip. Ahead 11, in 1.

Quintus: 12, no whip. Ahead 12.

M. Davidus: 16, no whip. Ahead 9, out 1, attack M. Victoria cart-cart. MV brakes (5+1 vs 2, -2 END). Ahead 11. Score 3rd Dolphin.

Sertorius: 18, no whip. Ahead 18.

A. Amazonae: 11, no whip. Ahead 1, in 1, ahead 1, in 1, ahead 7.

R. Rebbus: 9, no whip. Ahead 9.

M. Victoria: 19, no whip. Ahead 14, attack M. Davidus cart-horse. MD evades (7 vs 5+1) using 2 MP from Turn 16; corner strain at 1-over = 10 = -- (-1 END). Ahead 4.

Due next time are orders for Turn 16. These should include the usual: speed, whether to whip or not, when to attack and how if the opportunity arises, to brake, evade, or take it if attacked, and when late to finish is possible. Watch your Endurance!

OPP.	COLOR	DRIVER (GN/DA)	CART	WHEELS	TEAM	END	Speed	S/E
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71-1	Pink	Luscious Lucius (+2/7)	H	0/0	552-	02	12	2/2

### PRESS

Marcia Victoria adjusts her clothing to make adequate room for victory garlands, etc.

Luscious Lucius' trainer explained the driver's absence from last month's map: "Well, basically, he's whipped the crap out of the horses and they can't have much left in 'em, so he just wants to get around and finish without any more dust up with the others, so he's sorta snaking around in the dust hoping no one notices him."





# DUNE

## Build Wins!



### TURN 6

**ERRATA:** We didn't notice that A (13T) and F (2T & 1\*) have a tussle in Plastic Basin as well. G has only 5T in Habbanya Ridge Satch. F has no one there.

**ATREIDES** (Weiss): KH, 2C, 5S, 13T @ Plastic Basin.  
**BENE GESSERIT** (Deb Osborne): 4C, 2S, 4T @ Arrakeen; 3T @ Tuck's Satch; 2T @ Carthag & Habbanya Ridge Flat(s18); 1T @ Habbanya Ridge Satch, Polar Sink, Sihays Ridge, Satch Tabr, Minor Erg.  
**EMPEROR** (Touk): 4C, 19S, 12T & 3\* @ Arrakeen.  
**FREMEN** (Morrison): 4C, 6S, 1L, 7T @ Satch Tabr, 4T @ False Wall East(s7), 2T & 1\* @ Minor Erg, 2T & 1\* @ Plastic Basin.  
**GUILD** (Anderson): 3C, 43S, 9T @ Tuck's Satch, 5T @ Habbanya Ridge Satch, 6T @ Satch Tabr.  
**HARKONNEN** (Bryden): 8C, 25S, 7L, 10T @ Carthag, 4T @ Minor Erg.  
**TANKS:** A 3T, E 1\*, H 1T, Jamis, Stilgar.

### TURN 6:

7. Combat: There are three:

**Minor Erg:** H (@) w/ 4T vs F w/ 2T & 1\*. F plays Shadout Mapes(3), "Snooper" and "Kulon", OS and dials 2. H declines to use precedence and plays Beast Rabban(4), Maula Pistol, 18 and dials 1. H wins 5-2, killing 5. Mapes (+5S). F loses all; H loses 1T. H bribes F 7S to tell him the storm chit. F agrees: it is

**Plastic Basin:** F (@) w/ 2T & 1\* vs A w/ 13T. F plays OS and dials 2. A plays Lady J(5), KH, OS, and dials 0. A wins 7-2. F loses 2T & 1\*.

**Satch Tabr:** F (@) w/ 7T vs G w/ 6T. Guild "victoria": "Thou shalt not use a projectile weapon." G plays E Turk(3), 5S, and dials 5. F plays 7S and dials 3.5. G wins 6-3.5. G wins 3.7. F loses 7T; G loses 5T.

8. Spice Collection: H gets 2S for Carthag and 6S for Minor Erg. E gets 2S for Arrakeen. G gets 1S for Tuck's Satch. B gets 4S for Habbanya Ridge Flat.

### GUILD WINS!

Due next time are end game statements.

**ATREIDES** (Weiss): KH, 2C, 5S, 13T @ Plastic Basin.  
**BENE GESSERIT** (Deb Osborne): 4C, 6S, 4T @ Arrakeen; 3T @ Tuck's Satch; 2T @ Carthag & Habbanya Ridge Flat(s18); 1T @ Habbanya Ridge Satch, Polar Sink, Sihays Ridge, Satch Tabr, Minor Erg.  
**EMPEROR** (Touk): 4C, 21S, 12T & 3\* @ Arrakeen.  
**FREMEN** (Morrison): 3C, 6S, 1L, 4T @ False Wall East(s7).  
**GUILD** (Anderson): 3C, 39S, 9T @ Tuck's Satch, 5T @ Habbanya Ridge Satch, 1T @ Satch Tabr.  
**HARKONNEN** (Bryden): 8C, 33S, 7L, 10T @ Carth.  
**TANKS:** A 3T, E 1\*, F 11T & 2\*, G 5T, H 5T, Jamis, Stilgar.

**LEGEND:** \* = starred token, (@) = aggressor, A = Atreides, B = Bene Gesserit, C = card, E = Emperor, F = Freemen, G = Guild, H = Harkonnen, KH = Kwitach Haderach, L = leaders, S = spice, sf = sector #, T = token.

### PRESS:

LONG LIVE DUNE AND THE FREMEN!

GM-Fremen: That's up to the GUILD; the former is assured, the latter is not.

GM-All: Shall we try this again, or wait a bit? K. Wilson is already signed up.



# MAGIC REALM WHITE MAGIC! DRAGONS! Day 7



## THE CAST:

John Butitta:  
Marcel Carbonneau:  
Don Chinnery:  
Dan Farrow:  
Dan Osborne:  
Debbie Osborne:

Willie the Pilgrim  
Amber Rose the Amazon  
Rasi the Wizard  
Simploma the Sorcerer (aka Misty)  
Smaug of the Dark Helmet, a Black Knight  
Thorn of the Grotto, an Amazon

## EVENING 6

No action.

## DAY 7

Rasi @ Mt1: M NW4, M MW2, M EV4, M NW4; reveal Smoke W = Small Campfire @ 5.  
Simploma @ C6: Mite: M C65, M BL1. Reveal Smoke C, Hoard 6. A H dragon appears at BL1 and the TP dragon appears at BL6.  
Willie @ OW6: SPK SP (unearth tile using MAGIC 16\* and ubiquitous WHITE). M OW2, R (MAGIC 16\*).

Amber Rose @ Cr5: H 6.5 = n, blocked by T giant. Reveals Dark M, Lost Castle 1, Cairns 5, Platter 2.  
Platter 2, Platter 5, Rose 6. Two HF dragons appear at Cr2.  
Smaug @ C6: H 6.6 = no, H (3.1 = y). M C13 (leaves Thorn behind--see Thorn's move). M C12. T dragon moves from C13-C12.

Thorn @ C16: Follow Smaug. Left hidden at C16. Reveals Ruins M, Sither 3. T dragon appears at C13.

**COMBAT:** Amber Rose will again need to fight the T giant or flee. Simploma, being Mist, can neither attack nor be attacked by the H dragon. Smaug could but shouldn't break concealment and attack the T dragon.

Due next time are orders for Evening 7 (WHITE Magic everywhere) and Day 8. New characters are invited to join (HINT) Jack & Rose, Scott, Ma Nar).

## BOARD NOTES

Cliff and Cave are enchanted. A bat is at DW1. The Order has Cloven Hoof (BLACK, +1 to all rolls) at the Chapel. There is a six-pack of wolves at OW5. There are giants in Cr5 and L4. There are two H trolls & the Altar at F41. The Cairns is at Cr5. The Lost Castle is at Cr1. The Pool and octopus are at C6. There are 2 HF dragons at Cr2, 1 H dragon at BL1, a T dragon at C12, and the TP Dragon at the Altar at BL6. The Small Campfire is at NWS.

## PRESS

Smaug and Thorn are either playing a hide and seek or tag, while Amber Rose and Simploma play the same games, risking their lives.

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## THE BOTTOM LINE

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*"I see you're  
 using Vladinski's  
 famous 'Bowling-  
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